

Chess System Tal “Black & White” Patch

This download is for owners of Chess System Tal CD only.

The contents can be added to the CHESSTAL directory on your hard drive.

Tests have revealed a more than usual discrepancy between CSTal playing white and CSTal playing black. We've created two versions with differing characteristics to try and overcome this problem.

Testers for computer-computer games should certainly use these versions.

If you are playing human versus Chess System Tal, there is no reason why you shouldn't just use only the CSTWHITE. It is more speculative than CSTBLACK; and probably, therefore, leads to more interesting games.

Version number is c289_c

Contents:

CSTal_WHITE.EXE

- Is the latest version (December 1997), has a few bug fixes and improvements. Use this version for CSTal playing as white. Or use it if you have created a special gambit opening book. This is the better version if you can manage to create a high proportion of wild opening positions.

CSTal_BLACK.EXE

- This is a slightly less speculative (and therefore more materialistic) version. We found that high speculative values in the evaluation help if the program can find the sorts of positions that tend to arise from wilder openings. Since creating wilder openings is more difficult with the black pieces (especially for computer-computer games), we recommend using this version for computer-computer test games where CSTal is playing the black pieces.

CHESSTAL.STY

- Is the recommended STYLE. You can either: rename it to NEW.STY, copy it into the STYLES directory, and select it via the menu, or, copy it directly into the DATAFILE directory where it will become the default STYLE.

USAGE:

- To install either version: save the old CHESSTAL.EXE for safekeeping, and copy the two CST*.EXE versions into your CHESSTAL directory. Rename the one you wish to currently use as CHESSTAL.EXE

SCREEN INFO

- On the F5 screen, inner eye, we've added two new informations, htal, and ctal. These are a measure of king attack potential for each side. ctal is the computers measure, and htal the opponent's (human's). A higher value indicates greater king attack possibilities.

Good luck,

Chris Whittington